

# CS3001, Algorithm Design and Analysis

## Example Exam Questions

- 1) a) Describe the design paradigm *Dynamical Programming*. Which problem does it address. In which situations can it be used? (7 Points)
- b) Design an algorithm for the *knapsack*-problem: Given an integer  $K$  and  $n$  integers  $1 \leq s_i \leq K$ , find a subset of  $S = \{s_i\}$  such that the sum over these  $s_i$  is exactly  $K$  (or determine that no such set exists). (13 Points)
- 2) Consider the following problem: You are given a sequence of  $n$  integers that contains  $\log n$  different integers.
- a) Design an algorithm to sort this sequence using  $O(n \log \log n)$  element comparisons. (15 Points)
- b) Why does this runtime not violate the lower bound of  $\Omega(n \log n)$  comparisons? (5 Points)

- 3) a) A divide-and-conquer algorithm for multiplying two  $n \times n$  matrices reduces the calculation to 7 products of  $\frac{n}{2} \times \frac{n}{2}$  matrices and 18 matrix additions of  $n \times n$  matrices. (This addition is given by the rule  $(A + B)_{i,j} = A_{i,j} + B_{i,j}$ )
- Give a recurrence solution for the runtime  $T(n)$  required to multiply two  $n \times n$  matrices and give a  $O$ -estimate for  $T(n)$ . (12 Points)
- b) Solve the following recurrence relation with full history:

$$T(n) = n + \sum_{i=1}^{n-1} T(i), \quad T(1) = 1.$$

(8 Points)

- 4) a) Give the definitions of a *bipartite graph*, a *matching* and state the *alternating path theorem*. (7 Points)
- Let  $G = (V, E)$  be a tree. A *vertex cover* for  $G$  is a subset of vertices  $U \subset V$ , such that every edge is adjacent to at least one vertex in  $U$ . In general there are several possible vertex covers, we are interested in those for which the size of  $U$  is minimal, we call such a cover a *minimal vertex cover*.
- For example:

- b) Show that there is a minimal vertex cover that does not contain any leaves of the tree. (**Hint:** The edge to a leaf can always be covered by the vertex which is parent to the leaf.) (2 Points)
- c) Design an efficient algorithm to find a minimal vertex cover. Use the observation from b) to reduce the problem to a smaller graph. The algorithm should run in time  $O(|V|)$  (show this!). (11 Points)